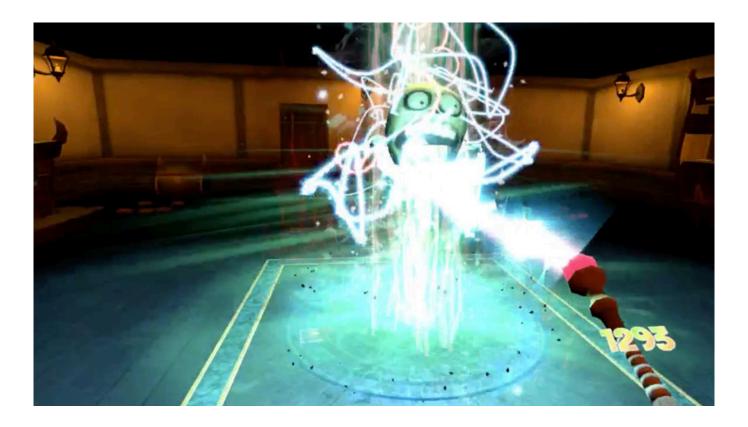
Gladiator: Blades Of Fury Download] [hack]



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About This Game

Gladiator: Blades of Fury is a melee combat action fighting game set during the medieval period. Players can play as a gladiator from four different clans, namely the Barbarians, the Assassins, the Knights, and the Dwarves. All heroes are unique and have their own weapons, skills, and fighting styles.

Test your combat skills in the tournament mode and claim the ultimate price, to be crowned the champion gladiator. The thrilling quick match mode allows you to play and practice a quick game to sharpen your skills. Explore different environments while you learn the art of combat.

Features:

- 1. Players can choose up to 20 heroes with different fighting styles.
- 2. 4 Fighting clans, namely Barbarians, Assassins, Knights, and the Dwarves.
 - 3. 7 Environments to choose from.
 - 4. Realistic fighting experience with awesome graphics
 - 5. 3 difficulty levels and 2 different play modes
- 5. Perform weapon combos, slow-motion moves to fight and win the tournament.
- 6. Multi-language support, English, French, Italian, Spanish, German, Japanese, Chinese, Russian and Dutch.
 - 7. Tested successfully on Windows 7 & above.
 - 8. Multiplayer support in the game.

Title: Gladiator: Blades of Fury Genre: Action, Adventure, Indie

Developer:

Yash Future Tech Solutions Pvt Ltd

Publisher:

Yash Future Tech Solutions Pvt Ltd

Release Date: 7 Mar, 2019

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Minimum:

OS: Windows 7 or later required

Processor: Intel Core i3 515 7U

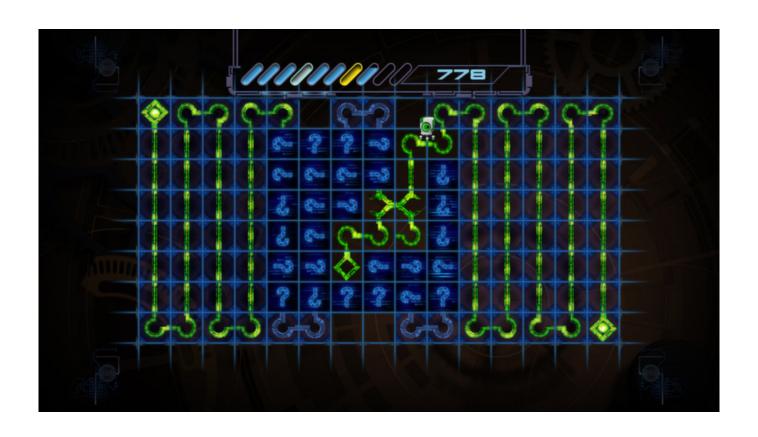
Memory: 4 GB RAM

Graphics: 1 GB AMD or NVIDIA Graphic Card

DirectX: Version 9.0

Storage: 2 GB available space

English, French, Italian, German, Dutch, Japanese, Russian, Traditional Chinese







Ultra modern twist on a classic. Because of this you should kind of already know what to expect. If not, they've been kind enough to provide a demo. Either way, the game is very fun and it's only going to get better (early access).. took me 93 minutes to complete (spent some time on trying to eat my keyboard). Some levels felt more like a torment than a game.

Would recommend for hardcore platformer fans. Definitely DON'T buy this game if you dont have the patience of a saint.

Also: The collision in this game hates you. The game was made in 2006 so its expected to have a bit of trouble running, no it will never be fixed by the developers, but of course by removing a few files you can fix most, if not all of the major problems with running the game. Of course the graphics are also sub-par but in 2006 these graphics were the bomb tbh. Besides that gameplay wise the game is quite fun, you run New York thats about the gist of it, theres a variety of buildings and building styles for each district not everything looks exactly the same, tbh I don't even think I got through every building the game has so that says something. You also get a bit of customization with the exterior of buildings, but this has a bit of a bug because some buildings will not let you place items in the right place or let you place items at all.

Overall, the game has problems but when you fix them the game is enjoyable just like any other city builder out there.. No matter how I look at it, it's a\u2665\u

I would recommend this novel without hesitation, but I wouldn't HIGHLY recommend it. Since it's the first part of 4, and who knows when the next part will be translated, the "true" ending is...yeesh. A bit painful. Furthermore, all of the characters are absolutely AWESOME, but the many characters you can't date are far MORE awesome, AND you interact FAR MORE with them than the 2 actual love interests! Like, there's nothing wrong with Rikka and Mayuri, I like 'em, but who would date them if you could date Erika, Yatsuhiro, Ichigo or Ringo!? Probably only like 5 people. The trouble is, 2 of those characters are the protagonists in subsequent games, and it's all one storyline...

To summarize, Erika number one best girl, why cannot date?. Very cute game.

The color palette reminds me of Megazeux.

. Go watch the X-Files instead.. <u>I can confirm this game DOES work on the Oculus Rift with Touch Controllers.</u>

However, your controller will appear as an HTC vive wand, but it functions the same. I haven't finished the game, so I will not rate the game presently. But since I am liking the game so far (very good graphics, everything works, hard puzzles), I will rate positive for now, subject to change of course.

Rating TBD. I've played all games, and completed one of them (Detective Chirpums). Here is what I think:

<u>Test Chamber: After playing some levels, I can say this is, to me, the best game in this package. Very interesting puzzles that require seeing things from different angles, nice Fez-looking characters and clean, cool graphics.</u>

Roguelight: Really nice rogue-like game, which has a very interesting play with light, nice gameboy-like graphics and many upgrades. I've reached level 3, and I plan to try it a bit more to see if I can finish it. You can get this game for free or pay what you want here: http:///managore.itch.io/roguelight

Detective Chirpums: The game is mostly filled up with dialogs, with only 3 puzzles and some dialog choices that don't seem to matter much (you just get a different dialog response). It's not a great game, but it's OK.

Hets: cool graphics, randomized levels, you get upgrades when you finish a level. Not too bad, but after playing it 44 times, I got bored and decided to never play it again.

<u>Laz Knitez</u>: joust game with shooting mechanics and some weird power-ups. Played it for a couple of minutes (by myself) and quit. Could be nice with friends, but it is boring alone.

So, to sum it up, I think Roguelight and Test Chamber make ths mixtape worth it, specially if you get it at the current discount (80%). If you read this later, make sure you wait for a discount.. I haven't played very much of it because I'd played it before, but my god this is such a good franchise. If you are at all interested in strategy games, you MUST try this one if you haven't.. This game is the definition of average. There's nothing particularly wrong with it or anything. The port is functional. The gameplay is alright. The controls are... at least playable but definitely better with a controller. The UI is riddled with spelling errors but is comprehensible. There's nothing particularly damning, but also nothing outstanding.

If you really, really love you some giant robots, then maybe pick it up. Otherwise it's the video game equivalent of a bowl of unflavoured oatmeal: bland, uninspired and incredibly basic. I got this DLC in the complete pack. All off them suffer from the same flaws so this review is copied to all of them.

Now. The skins and weapons are totally fine. The problem here is the extreme pricing and the fact that this game has a modding community with better, free, stuff. They even admit that a lot of this is made by said community. I as a console peasant and a sucker did not get this simple fact and pronounced \u201cYes! I do want to pay more!\u201d.

Don\u2019t be like me, Don\u2019t suck, blow\u2026 wait, what?. Inspired by Amnesia The Dark Decent? Not even close, it's more like a horrible sezuire inducing slenderman clone. Since there's the idea of finding a diary, and maybe the pages too like Slenderman. I don't personally know, the game doesn't see a need to explain it or anything going on. You're just thrown in the game with no explanation of what to do, or how to control the game. Besides a few seconds of text on screen as information that disapears in a blink of an eye, and can never be seen again.

Pros: NONE!, NOPE, NOTHING IS REDEEMABLE ABOUT THIS PILE OF

Cons: (There is tons)

- A horrible, hurrendous, blur effect that when the game has anything going on in it, besides standing still. If it's anything more the game ***** itself and the framerate starts litterally going as slow and as horrible as possibly, maintaining 2 frames per second, at best.
- Horrible controls, you walk extremely slow, and it feels like the "person" you play as is severally crippled, by how slow they move, and how painful it is to control.
- No expanlation of the controls.
- No save option.
- There is no exit option, pressing escp, will do nothing. The game will say, "I can't quit now", and will not let you leave the game. I literally have to use the window button to exist the game, and use task manager just to exit the game.
- The lighting is horrible, it's hard to make out and see objects. Its hard to see even 1 foot in front of yourself.
- The game uses horrible textures that clip and cut into each other, horrible jagged edges around shadowing.
- There is no explantion of what to do, there are no hints, the game just expects you to figure it out.

Avoid this game at all costs, if you want to keep your sanity, and not throw away your hard earned money on this waste of a game.

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